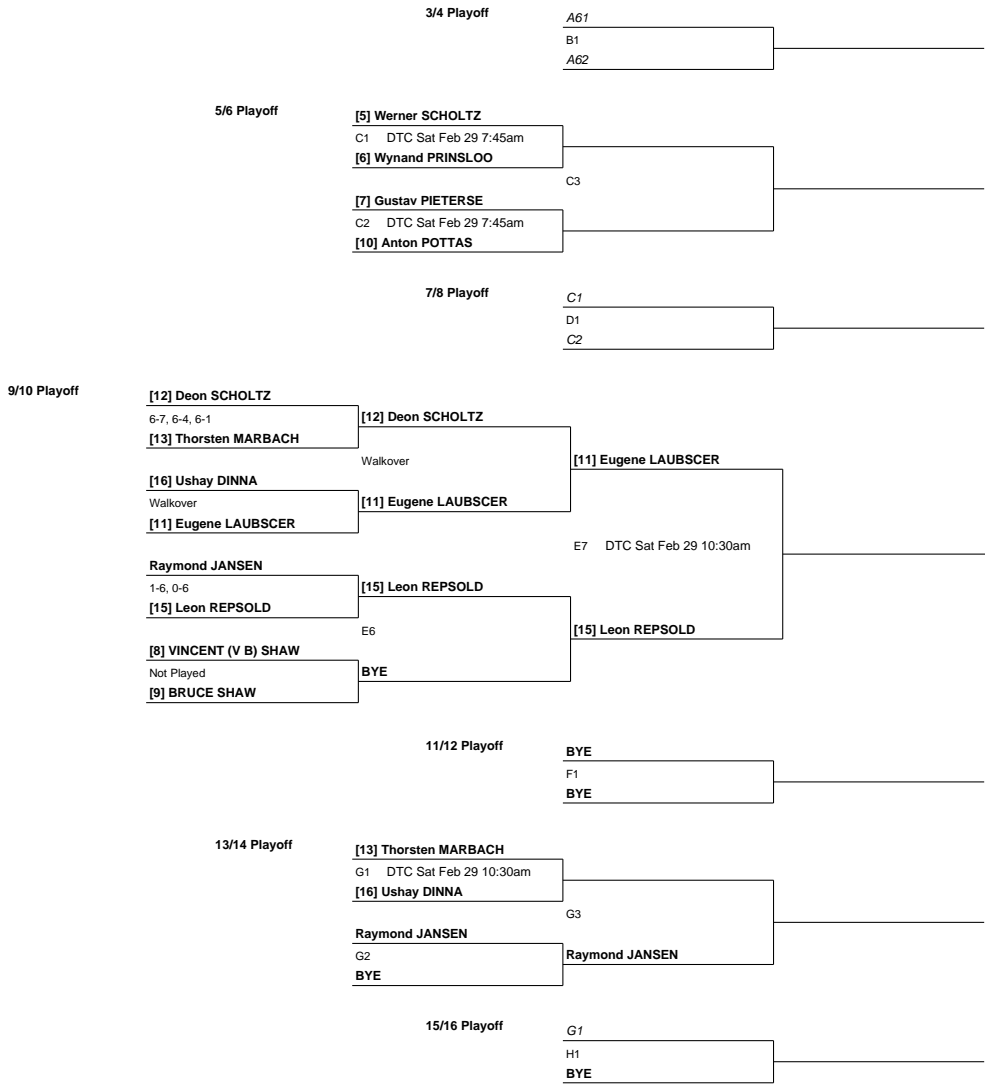
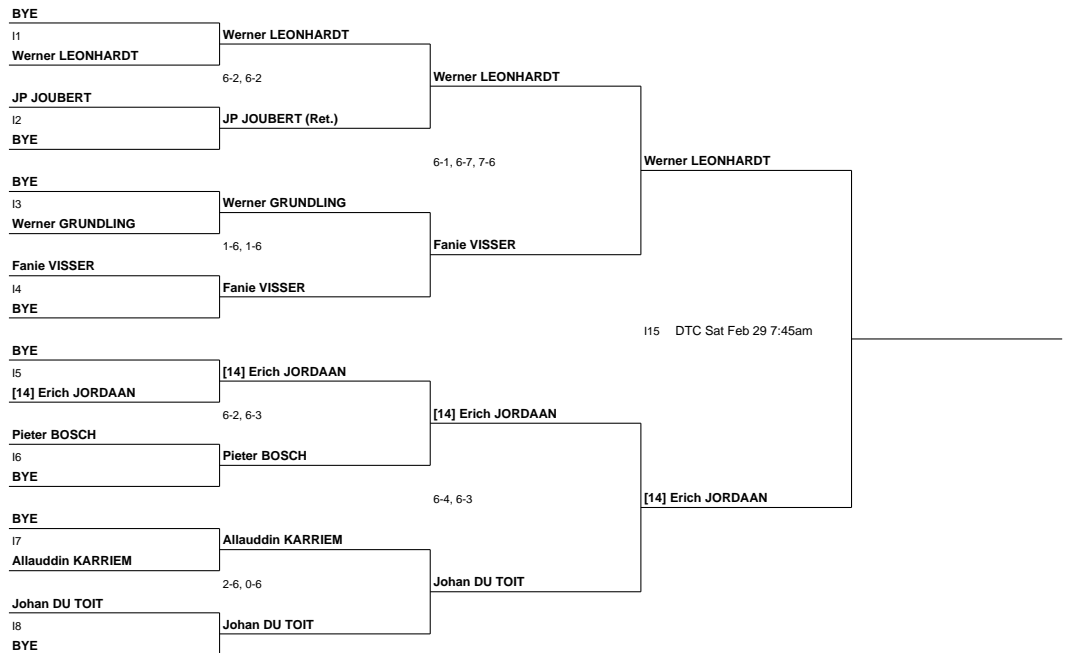


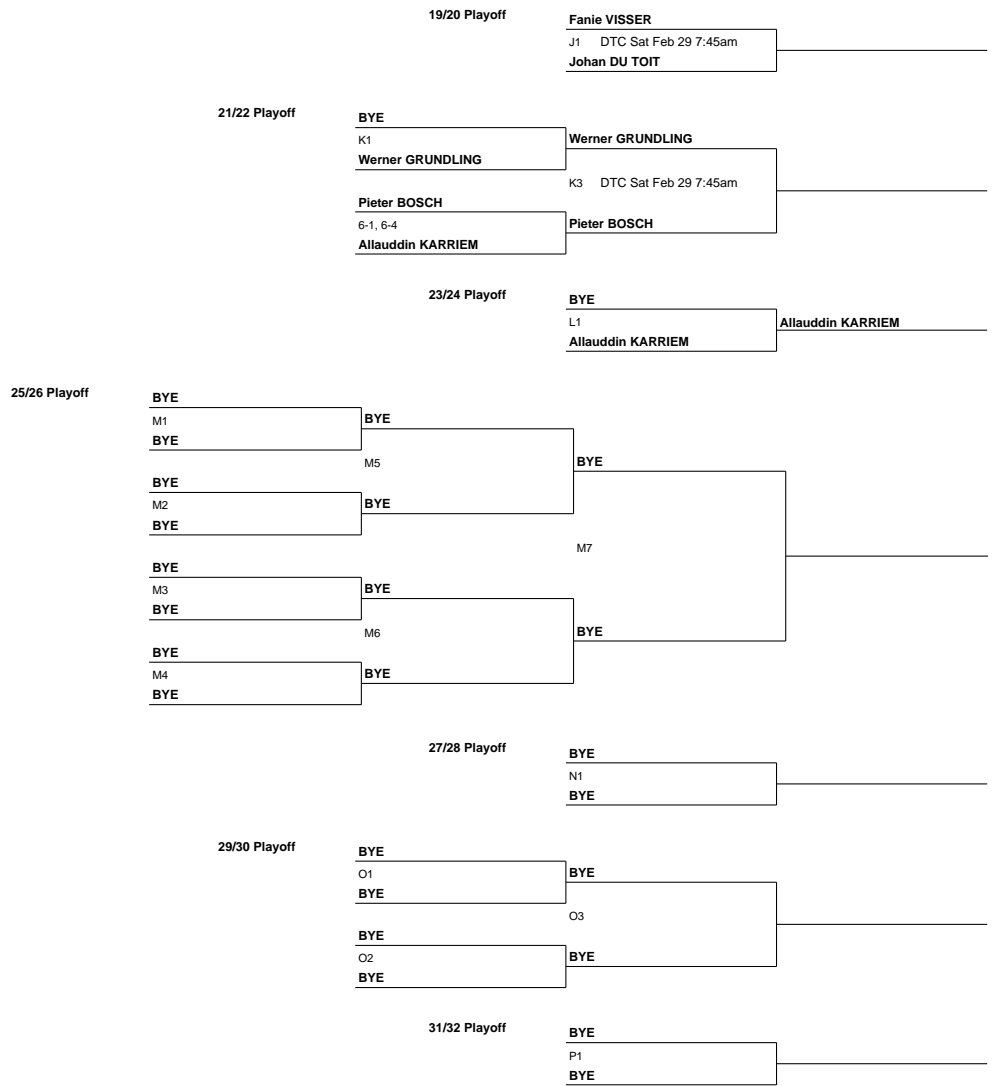
## Main Draw





17/18 Playoff





33/34 Playoff



35/36 Playoff

Wim GRIEBENOW  
R1 DTC Sat Feb 29 10:30am  
Andries VAN HEERDEN

37/38 Playoff

Janco VAN HEERDEN  
6-3, 6-1  
Ruan BADENHORST  
S3 DTC Sat Feb 29 11:45am  
Ernie DU PISANIE  
6-0, 6-0  
Reinhardt BOTHA

39/40 Playoff

Ruan BADENHORST  
T1 DTC Sat Feb 29 11:45am  
Reinhardt BOTHA

[illegible]

BYE

V1

BYE

The diagram illustrates a 3-way handshake sequence between a client and a server:

- Client:**
  - Initial state: **BYE**
  - Step 1: Sends **W1** (containing **BYE**) to the server.
  - Step 2: Receives **W3** from the server.
  - Step 3: Sends **W2** (containing **BYE**) to the server.
  - Final state: **BYE**
- Server:**
  - Initial state: **BYE**
  - Step 1: Receives **W1** from the client.
  - Step 2: Sends **W3** to the client.
  - Step 3: Receives **W2** from the client.
  - Final state: **BYE**

BYE	
X1	
BYE	

BYE	
Z1	Andre SCHOLTZ
Andre SCHOLTZ	

Diagram illustrating a network topology with 16 nodes and 24 links. The nodes are arranged in a 4x4 grid. The top row nodes are labeled BYE, AA1, BYE, and BYE. The second row nodes are labeled BYE, AA3, and BYE. The third row nodes are labeled BYE, AA2, and BYE. The bottom row nodes are labeled BYE, AA2, and BYE. The links are represented by lines connecting the nodes. The diagram shows a complex interconnection pattern, including a central node labeled AA3 that is connected to multiple other nodes.

BYE	
AB1	
BYE	

57/58 Playoff



59/60 Playoff



61/62 Playoff



63/64 Playoff

